



CG Supervisor

w/m/d

DARK BAY is one of Europe's largest and state-of-the-art virtual production spaces, based on the historic lot at Studio Babelsberg near Berlin, Germany. The stage was created out of the creator's perspective. As an industry first it operates a revolving stage with a diameter of 21m, which allows filming of real sets from all angles. This turntable carries up to 25 tons and can be rotated to any horizontal angle to support set changes without redressing. This way, physical space limitations of the LED wall are not existing anymore and conversion times are significantly reduced.

Your tasks:

- Works directly with clients to gather creative and technical requirements
- Determines optimal job specifications to satisfy creative and technical requirements
- Ensures work meets the necessary quality and efficiency standards
- Collaborates with all parties on dailies, workflow, and pipeline strategies, providing ongoing improvement to processes and methodology
- Responsible for workflow, organization, and assigning work to meet scheduled deadlines
- Mentors team members
- Serves as a key technical expert on project as well as facility
- Other duties as assigned



DARK BAY GmbH

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Requirements:

- Demonstrates strong technical capabilities and leadership
- Experience in leading, mentoring, and training teams
- Exceptional artistic skills and organizational skills; understands how to prioritize the necessary tasks and assignments
- Ability to communicate creative and technical thoughts and ideas clearly, verbally and in written form
- Well-rounded working knowledge of the technical and artistic aspects of virtual production and visual effects, as well as a deep understanding of CG workflows and real-time rendering
- Experience and knowledge of all 3D areas (modeling, rigging, texturing, look development, character FX, FX, and lighting)

Please send your application to recruiting@dark-bay.com

